Genetic Improvement of Software Efficiency: The Curse of Fitness Estimation

Mahmod A. Bokhari, Markus Wagner and Brad Alexander.

How to measure

Execution time.

- 1. Test suite time.
 - Test overhead!
- 2. User time.
- 3. System time.

Well, this is not complicated!



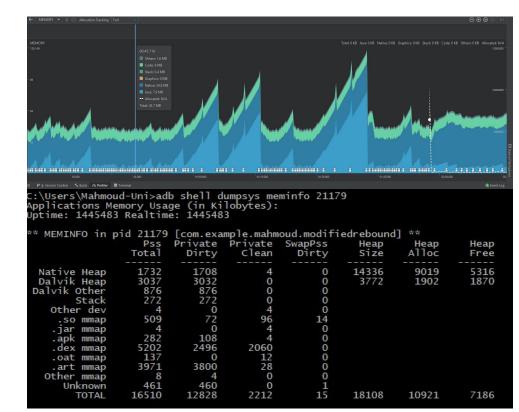
How to measure

Memory consumption.

- 1. Overall used/available.
- 2. Other metrics:
 - Native heap, Dalvik heap, stack ...
 - Pss, dirty, clean swappPss ...

"Pretty much every time I look at memory usage numbers with other engineers, there is always a long discussion about what they actually mean that only results in a vague conclusion." ~ Android platform developer [1].

Well, this is complicated!

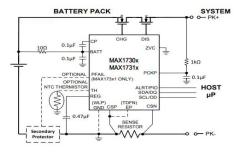


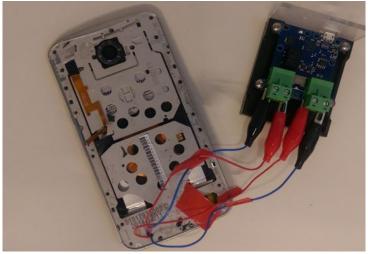
How to measure

Energy.

- 1. Internal.
- 2. External.

Well, this seems not too hard.





Do we measure and optimise for only one platform?

Yes: go to end of presentation :) No, stay alert!

Fragmented Ecosystems

Mind the gap – a distributed framework for enabling energy optimisation on modern smart-phones in the presence of noise, drift, and statistical insignificance

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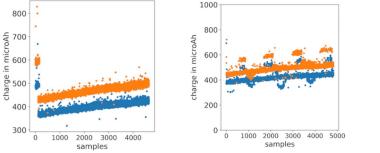
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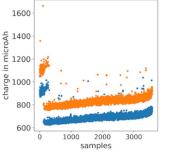
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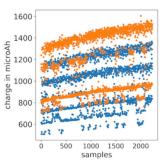


Below: four different phone-OS combinations, orange/blue are two different test loads (but identical across

all samples) [2]:







Fragmented Ecosystems

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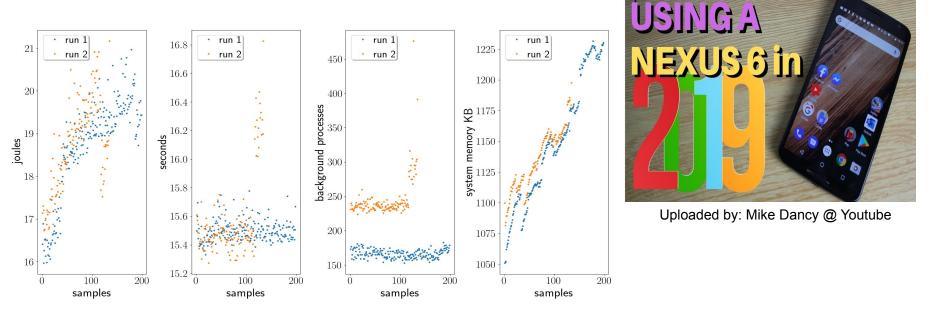
Wait, don't go, it is even worse !!!







Fragmented Ecosystems Same Platform Same Variant



Individual runs of Rebound library (original configuration) in two experiments. The device was rebooted and recharged between the two experiments

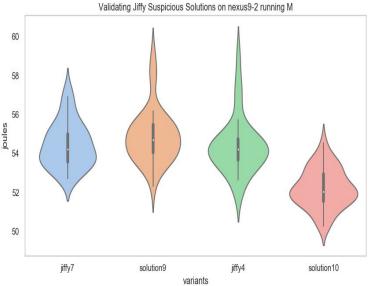
1. Run thousands ... millions of trials.



- 1. Run thousands ... millions of trials.
- 2. Use simple models or simulators.
 - Generally, describe the system in one variable (cpu utilisation, bytecode, line of code ...).
 - Noise free.
 - Deterministic.

- 1. Run thousands ... millions of trials.
- 2. Use simple models or simulator.
 - Traditional ways of data collection.
 - Doesn't capture all system behaviours.
 - Lucky and unlucky generated solutions.
 - Might misguide the search process.
 - One model per device model out of more th 24000 device models.
 - HW non-linear energy usage [3, 4].

Models are only good on what they were trained for.

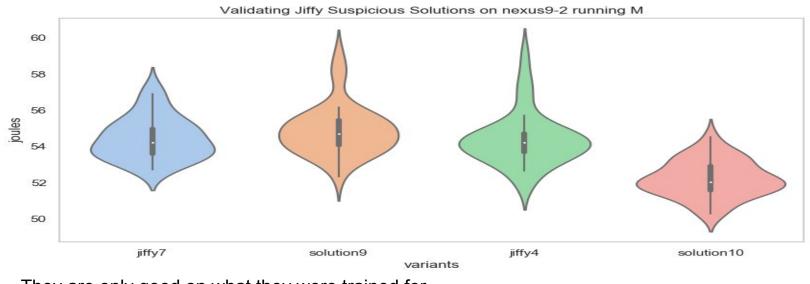


In-vivo and offline optimisation of energy use in the presence of small energy signals – A case study on a popular Android library

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They are only good on what they were trained for.

In-vivo and offline optimisation of energy use in the presence of small energy signals - A case study on a popular Android library



They are only good on what they were trained for.

Proposed Solution

Data collection.

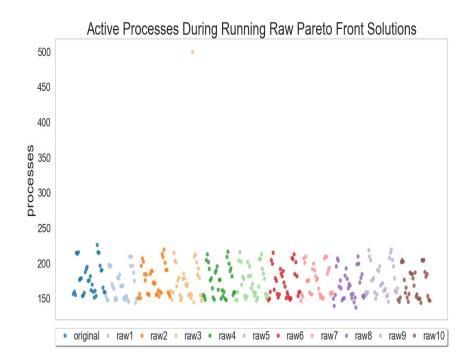
- □ Considers different system states.
- R3-validation approach [6].



Proposed Solution

Data collection.

- □ ML for GI.
 - **G** Repeated patterns (background processes).
 - □ Voltage variations.
 - Garbage Collection (GC) impacts.



Proposed Solution

- Data collection.
- □ ML for GI.
 - □ Repeated patterns (background processes).
 - □ Voltage variations.
 - Garbage Collection (GC) impacts.
 - **u**
- □ ML models + *in-vivo* optimisation (expensive fitness function/surrogate-assisted optimisation [7]).
 - Adaptive models that get re-calibrated as the optimisation proceeds.
 - Select representatives of solutions for the *in-vivo* optimisation.
 - E.g. unseen solutions can trigger new interesting system states (unseen behaviours).
 - □ *In-vivo* keeps the real behaviour of the system engaged in the search process.

References

[1] Stackoverflow, accessed on July 2020, <u>How do I discover memory usage of my application in Android?</u>

[2] Bokhari, Mahmoud A., Brad Alexander, and Markus Wagner. "Mind the gap–a distributed framework for enabling energy optimisation on modern smart-phones in the presence of noise, drift, and statistical insignificance." 2019 IEEE Congress on Evolutionary Computation (CEC). IEEE, 2019.

[3] De Carvalho, Sidartha Azevedo Lobo, Daniel Carvalho Da Cunha, and Abel Guilhermino Da Silva-Filho. "Autonomous power management for embedded systems using a non-linear power predictor." 2017 Euromicro Conference on Digital System Design (DSD). IEEE, 2017.

[4] Dong, Mian, Yung-Seok Kevin Choi, and Lin Zhong. "Power modeling of graphical user interfaces on OLED displays." 2009 46th ACM/IEEE Design Automation Conference. IEEE, 2009.

[5] Bokhari, Mahmoud A., Brad Alexander, and Markus Wagner. "In-vivo and offline optimisation of energy use in the presence of small energy signals: A case study on a popular Android library." *Proceedings of the 15th EAI International Conference on Mobile and Ubiquitous Systems: Computing, Networking and Services.* 2018.

[6] Bokhari, Mahmoud A., Brad Alexander, and Markus Wagner. "Towards Rigorous Validation of Energy Optimisation Experiments." *Genetic and Evolutionary Computation Conference*" 2020.

[7] Santana-Quintero, Luis V., Alfredo Arias Montano, and Carlos A. Coello Coello. "A review of techniques for handling expensive functions in evolutionary multi-objective optimization." *Computational intelligence in expensive optimization problems*. Springer, Berlin, Heidelberg, 2010.